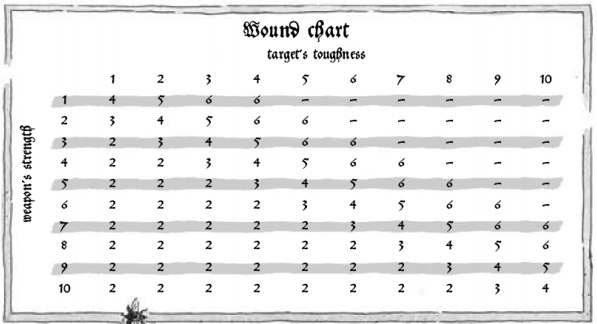
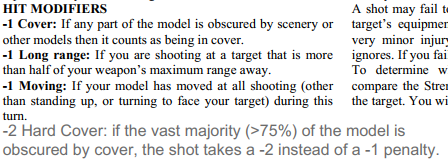
# Shooting wound chart



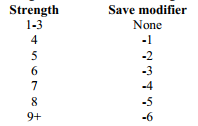
# Shooting hit chart



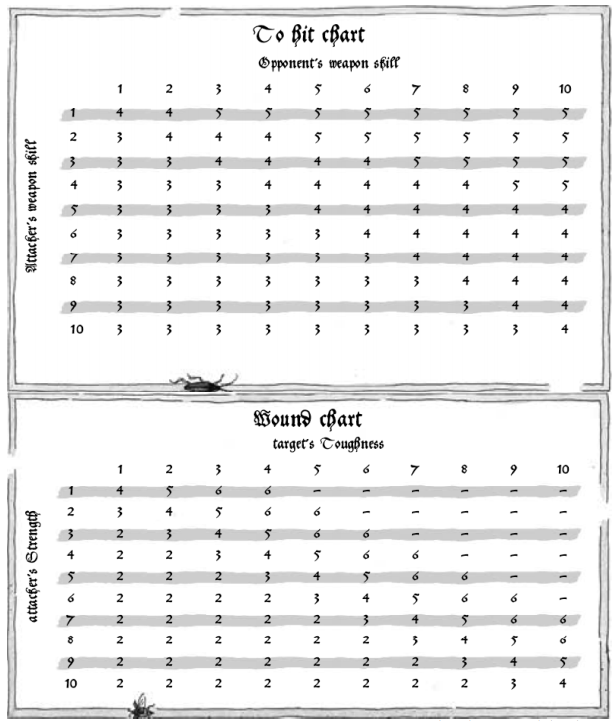
# Shooting hit modifiers



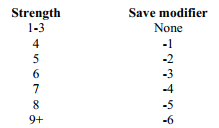
# Shooting save modifier



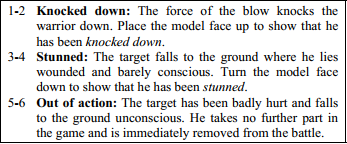
# CC hit chart/wound chart



# CC save modifier



# Injuries



# Critical hit chart

